



Thank you in advance for your gift to RSF Social Finance! Below are instructions to add to your fund or contribute to RSF projects. If you have any questions, please contact the Philanthropic Services team at gifts@rsfsocialfinance.org or at (415) 561-3900.

Check

If you are giving to a specific account, please be sure to include the name or account number on the memo line of the check. The minimum contribution amount is \$10. Please mail your check to:

RSF Social Finance
P.O. Box 2007
San Francisco, CA 94126

Credit Card

You may donate to RSF [here](#). You may donate to an RSF account (minimum contribution \$10) [here](#). Please select “Add to My Fund”, select from the drop-down, or select “Other” and include a note on the next page.

ACH, Wire, or Stocks

RSF’s bank and brokerage information are included in our online [Contribution Notification Form](#). Please fill out the form to notify RSF of the incoming gift and use the information to initiate the transfer with your financial institution. RSF’s policy is to sell stock gifts within 3 business days of receipt. Stock gifts are valued by the mean value on the day of receipt, based on IRS guidelines.

Cryptocurrency

Please follow the instructions [here](#) to select the cryptocurrency, include a note of the RSF account you intend to support, provide donor information, and collect the QR code to make the donation via your cryptocurrency wallet. The Giving Block will issue the tax receipt based on the amount of cryptocurrency donated. For donations over \$5,000, you can email support@thegivingblock.com to get connected with an appraiser.

Matching Gifts

Many companies offer matching gift programs that can double or triple the value of your gift. Talk to your company today to see if they have a matching gift program.

Charitable Gift Receipts

RSF will provide a gift receipt via mail or on the client portal. The donor will be responsible for establishing the value of any non-cash contributions for tax deduction purposes. RSF’s EIN is 13-6082763.